

# It wasn't me! Motor activation from irrelevant spatial information in the absence of a response.

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# It wasn't me! Motor activation from irrelevant spatial information in the absence of a response.

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# 22

# 23 Abstract

Embodied cognition postulates that perceptual and motor processes serve higher-order cognitive 24 25 faculties like language. A major challenge for embodied cognition concerns the grounding of abstract concepts. Here we zoom in on abstract spatial concepts and ask the question to what extent the 26 27 sensorimotor system is involved in processing these. Most of the empirical support in favor of an 28 embodied perspective on (abstract) spatial information has derived from so-called compatibility effects in which a task-irrelevant feature either facilitates (for compatible trials) or hinders (in 29 incompatible trials) responding to the task-relevant feature. This type of effect has been interpreted in 30 terms of (task-irrelevant) feature-induced response activation. The problem with such approach is 31 that incompatible features generate an array of task-relevant and -irrelevant activations (e.g., in 32 primary motor cortex), and lateral hemispheric interactions render it difficult to assign credit to the 33 34 task-irrelevant feature per se in driving these activations. Here we aim to obtain a cleaner indication 35 of response activation on the basis of abstract spatial information. We employed transcranial magnetic stimulation (TMS) to probe response activation of effectors in response to semantic, task-36 37 irrelevant stimuli (i.e. the words left and right) that did not require an overt response. Results revealed larger motor evoked potentials (MEPs) for the right (left) index finger when the word right 38 (left) was presented. Our findings provide support for the grounding of abstract spatial concepts in 39 the sensorimotor system. 40

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*Keywords:* compatibility, grounded cognition, primary motor cortex, transcranial magnetic
 stimulation, motor evoked potential

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#### 46 1. Introduction

47 Embodied cognition interprets cognition as grounded in sensorimotor representations. This perspective on cognition has been supported, for example, by studies that demonstrated effector-48 specific activation of sensorimotor cortices during reading of action related words (Hauk et al., 2004; 49 Hauk and Pulvermüller, 2004). Specifically, when the meaning of a verb is strongly linked to a 50 specific action (e.g. "kick, "pick"), mere reading of the verb evokes activation in cortical areas that 51 52 are active during the actual execution of the respective action (Hauk and Pulvermüller, 2004). Furthermore, sensorimotor grounding has been found in action sentence comprehension (Aziz-Zadeh 53 et al., 2006), and during auditory perception of action sentences (Buccino et al., 2005; Tettamanti et 54 55 al., 2005).

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57 While there exists ample support for sensorimotor grounding of concrete stimuli, there is an ongoing 58 debate about how and to what extent abstract concepts are grounded in sensorimotor systems (for a review see Kiefer and Pulvermüller, 2012; Pecher et al., 2011). For instance, the processing 59 advantage (e.g. recall performance in memory tasks) for concrete over abstract concepts has been 60 61 explained by proposing that concrete concepts are based on visual imaginary and verbal symbolic codes, while abstract concepts are only linked to the latter codes (Paivio, 1991). In order to relate 62 abstract concepts to sensorimotor representations, frameworks were developed based on semantic 63 processors that handle interpretation of concrete as well as abstract concepts (Mahon and Caramazza, 64 2008). Other frameworks emphasized the relevance of linguistic context (Schwanenflugel and 65 Shoben, 1983), or focused on simulation of concrete situations that instantiate abstract concepts 66 67 (Barsalou and Wiemer-Hastings, 2005). Thus, there exist diverse opinions about how abstract concepts are grounded in sensorimotor systems. Despite the ongoing controversy, understanding how 68 (if at all) abstract concepts are represented in sensorimotor systems exemplify an important test case 69 for the question whether concepts are embodied as a rule (e.g. Dove, 2015), and as such determines 70 the reach of embodied cognition in general. Here we zoom in on the question about whether abstract 71 spatial concepts ('left' and 'right') are laid down in the sensorimotor system. Specifically, we 72 73 investigate whether the processing of the words *left* and *right* is directly reflected in primary motor 74 cortex (M1) activation. Previous research has delivered a number of indications that such M1 75 activation can be expected, though this conclusion has not yet been confirmed conclusively. Now we will first outline the previous work that we build on. 76 77

78 Empirical evidence has shown that motor responses were modulated by implicit spatial stimulus 79 features such as location, which may provide a first indication of an association between spatial 80 stimulus information and spatially defined motor activation. The link between spatial stimulus information and motor responses has a long history in spatial compatibility research where responses 81 82 to the task-relevant features are influenced by the processing of task-irrelevant spatial location of the 83 stimulus (Hommel, 2011; Lu and Proctor, 1995). When the stimulus location feature is incompatible 84 with the correct response side, reaction times (RTs) are longer and errors increase. Conversely, on compatible trials RT and error performance typically improves. Thus, incompatible stimulus-features 85 86 can have a significant impact on goal-directed behavior. Interestingly, the performance decrease on incompatible Simon trials was shown to be accompanied by an (initial) ipsilateral activation of motor 87 88 cortices (Valle-Inclán and Redondo, 1998; Vallesi et al., 2005). This could indicate that the task-89 irrelevant location feature initially triggers its corresponding motor activation. Similarly, a 90 transcranial magnetic stimulation (TMS) - electromyography (EMG) study supports these findings by showing that stimulus location on incompatible trials in the Simon task is linked to heightened 91 92 corticospinal excitability for the non-involved hand (van Campen et al., 2014). Thus, these studies 93 suggest that there exists an association between (task-irrelevant) spatial stimulus information and 94

spatially defined motor activation.

### 95

96 Furthermore, there is some indication that the semantic interpretation of spatially defined categories such as *above* or *below* interacts with the processing of location information. In a variant of the 97 spatial Stroop task individuals are asked to respond to the location of a word that is compatible or 98 incompatible with its meaning; for example, the word *above* printed above (compatible) or below 99 (incompatible) a reference point (Luo and Proctor, 2013; O'Leary and Barber, 1993; Seymour, 1973). 100 101 Responses to incompatible stimuli are typically slower than responses to compatible stimuli because the task-irrelevant word is processed which facilitates or interferes with responding to the relevant 102 feature. This interaction indicates a link between semantics and stimulus location processing. More 103 specifically, it suggests that both accessing stimulus semantics and the processing of stimulus 104 location modulates motor activation and compete with each other (presumably) at the motor output 105 level. One study using the spatial Stroop task in combination with the event-related optical signal 106 107 (EROS) technique reported that stimulus semantics could generate activation at the level of the M1 (DeSoto et al., 2001), which suggests that spatial categories may be grounded in the sensorimotor 108 system. In this study, a cue at the beginning of each trial determined which stimulus feature (i.e. 109 110 semantics or location) was relevant on the current trial and individuals were asked to provide a response according to the relevant feature. However, DeSoto and colleagues did not distinguish 111 between these two trial types; instead, they based their analysis on motor cortex activation during 112 compatible and incompatible trials across the two tasks. Activation of M1 may have been based on 113 114 both stimulus-driven response competition and response execution, which makes it impractical to investigate the isolated impact of single stimulus features (e.g. semantics) on M1 activation. 115 116 Specifically, M1 activation may be confounded by competitive response execution processes that are due to the processing of two (potentially competing) stimulus features that both generate M1 117 118 activation.

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In line with the findings from the spatial Stroop paradigm, other studies demonstrated that the 120 processing of semantic, spatially defined categories could influence motoric components such as 121 reaching and grasping kinematics (Gentilucci and Gangitano, 1998; Gentilucci et al., 2000; Glover 122 and Dixon, 2002; Glover et al., 2004, 2005; Till et al., 2014). For instance, Glover and Dixon (2002) 123 showed that the processing of the words *large* or *small* could modulate grip aperture early in the 124 reaching movement. This effect was also found when words implicitly referred to large or small 125 graspable objects (Glover et al., 2004). These studies suggest that semantic classifications could 126 activate motor tendencies and translate to reaching and grasping kinematics. The neural analogue of 127 semantic classification was not investigated in these studies, and similarly to the studies mentioned 128 129 above, results were contingent on interference effects (i.e. properties of the graspable object interfered with semantic classification) and response execution. Thus, the specific role of M1 during 130 131 semantic classification remains unclear.

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133 The reviewed studies show that i) implicit stimulus location - although task-irrelevant - changes motor activation, ii) accessing semantic spatial information such as above may interact with motor 134 135 activation that was generated by stimulus location, and iii) processing abstract semantic stimuli such as large modulates motoric components like reaching and grasping kinematics. These studies all 136 137 suggest a link between spatial information and motor activation and provide support for sensorimotor 138 grounding of spatial information (location as well as more abstract semantic concepts). However, all 139 of these studies made use of a compatibility paradigm where irrelevant information interacts with an overt response. Therefore, the observed effects are difficult to interpret as they might reflect 140 141 complicated interactions between the processing of relevant and irrelevant information. Furthermore, in the studies that measured activation in motor areas of the brain, brain activation patterns may be 142 confounded by stimulus-driven response competition resulting in overt response execution. More 143

## Motor activation in the absence of a response

specifically, incompatible features generate an array of task-relevant and -irrelevant activations (e.g., 144 in M1), and lateral hemispheric interactions (Chen, 2004) render it difficult to assign credit to the 145 task-irrelevant feature per se in driving these activations. This is the reason why in these studies the 146 isolated effect of single spatial stimulus features or single abstract spatial concepts on motor 147 activation is impractical to examine. It remains unclear, therefore, to what extent the processing of 148 abstract spatial concepts - like the words left or right - can generate spatially defined motor 149 150 activation when response execution and stimulus-driven response competition is prevented.

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152 As noted above, the present study sought to investigate whether the processing of (abstract) semantic concepts is reflected in M1 activation, even when no overt response is required. In our set-up, 153 participants are passively watching the words *left* or *right* presented centrally on the screen, while we 154 measure whether this induces corresponding motor activation. Importantly, from behavioral studies 155 156 we know that participants need to be engaged in a left-right discrimination task before we can observe activation on the basis of horizontal spatial information (Ansorge and Wühr, 2004, 2009; 157 Hommel, 1996; Wühr and Ansorge, 2007; Zhao et al., 2010). Therefore, we implemented trials 158 159 where participants had to respond with a left or right keypress to colored circles. These trials were 160 implemented so that a left-right discrimination was part of the overall task set, even though we measured motor activation on trials were no response was required. On word trials, spatial words 161 LINKS (Dutch for left) or RECHTS (Dutch for right) or non-words (XXXXX) were presented and 162 participants were instructed to ignore these irrelevant stimuli. During these trials, TMS was applied 163 to assess corticospinal excitability and motor evoked potentials were recorded from the left and right 164 165 first dorsal interosseus (FDI). It was predicted that the respective FDI would be more activated by a compatible (e.g. right FDI and RECHTS) compared to an incompatible word (e.g. right FDI and 166 LINKS), extending previous findings of the effect of task-irrelevant information on cognition. 167 168

#### 169 2. **Methods**

#### 2.1. 170 **Participants**

22 healthy, Dutch native speakers took part in the current study (20 female; mean age:  $21.19 \pm SD$ : 171 172 1.83) and were paid for their participation (35€). All participants gave written informed consent according to the declaration of Helsinki, had normal or corrected-to-normal vision and were 173 prescreened for psychological, neurological and other factors that could interfere with a safe 174 application of TMS (Rossi et al., 2009). Four participants were excluded from the final sample; two 175 participants due to technical failure and two more because of an insufficient number of word (i.e. 176 TMS) trials (see data analysis section below). The study was approved by the Medical Ethical 177 178 Review Board of the Ghent University Hospital.

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#### TMS stimulation and EMG recordings 2.2.

180 181 EMG was obtained from the left and right FDI muscle, which is relevant for abducting the index 182 finger away from the middle finger. EMG activity was recorded using the ActiveTwo system (www.biosemi.com). Sintered  $11 \times 17$  mm active Ag-AgCl electrodes were placed over the right and 183 184 left FDI, and reference electrodes were placed over the metacarpophalangeal joints, respectively. Furthermore, the ground-electrode was mounted onto the back of the right hand close to the wrist 185 186 joint. The EMG signal was amplified (internal gain scaling) and digitized at 2048 Hz. Furthermore, a 187 high-pass filter of 3 Hz was applied. For further offline analyses, resultant data was stored on a 188 separate personal computer. A biphasic stimulator (Rapid2; The Magstim Company Ltd.) and a 70 mm figure of eight coil were used to deliver TMS pulses (for implications of TMS stimulation see 189 190 Bestmann and Duque, 2015; Bestmann and Krakauer, 2015). The coil was held tangentially over the left (or right) hand motor area. The coil handle pointed backward and built an angle of 45° with the 191 192 sagittal plane and was held by a mechanical arm during the experiment. The scalp location of TMS

193 stimulation was dependent on the position at which the most reliable MEP was obtained. For each hemisphere, the intensity that evoked MEPs larger than 50 µV in 50% of the cases was defined as the 194 resting motor threshold (rMT) (Rossini et al., 1994) and determined the eventual TMS stimulation 195 intensity for each subject and hemisphere. During the experiment, the stimulation intensity was set at 196 120% of the rMT (left M1 rMT: 54.94%; right M1 rMT: 54.16%). On average, the intensity was 197 198 64.18% (range 49% - 80%) of the maximal stimulator output. Subjects were outfitted with a 199 swimming cap on which the location of TMS stimulation was highlighted. Using this method, the experimenter was able to continuously monitor the location of TMS stimulation. 200 201

# 202 2.3. Stimuli and procedure

Participants were seated in a comfortable armchair in a darkened and noise-shielded room. 203 204 Participants were asked to put the tips of each index finger between two buttons (between F4 key and 205 F5 key, and between F8 key and F9 key respectively) on a reversed standard QWERTY keyboard 206 (for a similar procedure see Klein et al., 2012; Klein et al., 2014). Furthermore, participants were 207 instructed to provide a bimanual choice after the presentation of a relevant stimulus (specified further 208 below), by performing an abduction movement with either the left or right index finger away from 209 the middle-finger and towards a medial response button (F5 key and F8 key) to eventually execute a key press. 210

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Experimental stimulus presentation was carried out on a 17-inch computer monitor (1024 x 768 pixels) using Presentation® software (Version 16.3, www.neurobs.com) Half of all trials (N = 384) were color (i.e. non-TMS) trials, whereas the other half were word (i.e. TMS) trials.

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216 During color trials (i.e. non-TMS trials; Figure 1A) a presentation cross was presented for 500 msec. after which a red or a green circle (height and width: 1.7°) was presented centrally on the screen for 217 maximally 1000 msec, upon which the participant had to provide a response according to the color of 218 219 the stimulus. If the participant did not respond within the 1000 msec stimulus presentation window, a 220 "too late" screen was presented for 1000 msec. On word trials (Figure 1B) the presentation of a 221 fixation cross for 500 msec was followed either by a word inheriting spatial semantics (i.e. RECHTS; 222 LINKS; Dutch for right and left respectively) or by a nonspatial control-word (i.e. XXXXX) (height: 223 0.7°; width: maximally 3.8°) displayed for 1000 msec. A TMS pulse was delivered after one of four stimulus-pulse intervals (250, 320, 500, or 640 msec; c.f. Catmur et al., 2007). This resulted in 16 224 225 TMS pulses that were applied per hemisphere, condition, and timing (see data analysis section). 226 Crucially, participants were instructed not to provide any response during word trials. Individual trials were separated by a jittered inter-trial-interval (ITI) of 1000 - 1500 msec. 227

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In total, participants needed to complete six blocks of 128 pseudo-randomized trials, respectively.
Each block was separated by a one-minute break. After three blocks, the stimulated hemisphere was
changed. The order of hemisphere stimulation was counterbalanced across participants. In total, the
experiment took about 1.5 hours.

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# 234 **2.4. Data analysis**

Peak-to-peak amplitude of the MEP was calculated for each trial. EMG epochs starting 500 msec before and ending 500 msec after the actual event (i.e. the TMS pulse) were extracted from the recorded data. Trials were checked for background EMG activity during a time window of 500 msec preceding the TMS pulse. The trial was rejected if background EMG activity was found during this window. Using MATLAB software, peak-to-peak MEP amplitude of each trial was calculated for the 20-40 msec window following a TMS pulse (i.e. this is the typical time range at which a MEP occurs). Subsequently, the total number of trials that survived preprocessing was calculated for each

#### Motor activation in the absence of a response

subject. The (population) mean number of trials was 13.79 (SD  $\pm$  3.24) averaged across all conditions 242 and subjects. Subjects were removed from further analysis when the mean amount of trials across all 243 conditions fell two standard deviations or more below the average number of trials across all subjects 244 and conditions (N = 2 individuals). Thus, the final sample on which statistical analyses were 245 performed consisted of 18 individuals. On average, this procedure resulted in 14.37 (SD  $\pm$  2.46) trials 246 per condition (i.e. stimulated hemisphere, compatibility and TMS timing). Moreover, due to the 247 248 highly variable nature of MEPs in participants and to avoid MEP amplitude variability affecting subsequent analyses unevenly Z-scores normalization was performed (Burle et al., 2002; van den 249 Wildenberg et al., 2010). First, the mean and the standard deviation were calculated for all valid trials 250 251 (i.e. trial population mean) per participant. Thereafter, Z-scores were computed by subtracting the trial population mean from the individual trial MEP amplitude and dividing it by the trial population 252 standard deviation of the respective subject. Z-scores were then averaged per condition and subject. 253 254 Resulting MEP data were submitted to a  $2 \times 3 \times 4$  repeated measures ANOVA with hemisphere (left, right)  $\times$  compatibility (compatible, incompatible, neutral)  $\times$  timing (250, 320, 500, 640 msec) as 255 within-subject factors. Potential effects were further investigated using paired-sample t-tests. All 256 257 statistical tests were carried out using SPSS (Version 22.0. Armonk, NY: IBM Corp). The statistical 258 significance threshold was set to p = 0.05. Whenever necessary, the Greenhouse-Geisser epsilon 259 correction as well as the Bonferroni correction were applied.

## 261 **3. Results**

Color trials. The mean reaction time and the mean proportion of correct responses were 591.04 msecs  $(SD \pm 39.92)$  and 98.13%  $(SD \pm .016)$  respectively.

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Word trials. Figure 2 shows the normalized Z-score MEP amplitudes averaged over hemisphere and 265 stimulation interval for each specific stimulus during word trials (see Figure 3 for raw MEPs). 266 Results indicate a main effect of compatibility (F(2,34) = 3.613, p = 0.038,  $\eta 2 = 0.175$ ). A paired-267 sample t-test indicates a significant difference between compatible and incompatible stimuli (t(17) =268 3.101, p = 0.006,  $r^2 = 0.361$ ). This illustrates increased MEPs for the left (right) index finger when 269 the word LEFT (RIGHT) is presented compared to when the word RIGHT (LEFT) is presented. The 270 difference between compatible trials and neutral, and incompatible trials and neutral trials did not 271 reach significance, (t(17) = 0.825, p = 0.421) and (t(17) = -1.606, p = 0.127), respectively. 272

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Furthermore, a main effect of stimulation interval was observed (F(1.758,29.889) = 5.157, p = 0.015,  $\eta 2 = 0.233$ ), indicating a reverse relationship between MEP amplitude and stimulation interval. No effect of hemisphere, however, was observed (F(1,17) = 0.488, p = 0.494,  $\eta 2 = 0.048$ ), and none of the interactions reached significance (p > 0.05).

## 279 **4. Discussion**

280 There exists ample evidence for sensorimotor grounding of concrete action words and sentences (Aziz-Zadeh et al., 2006; Buccino et al., 2005; Hauk et al., 2004; Hauk and Pulvermüller, 2004; 281 282 Tettamanti et al., 2005), for the influence of higher-order semantic classification on motoric components such as reaching and grasping kinematics (Gentilucci and Gangitano, 1998; Gentilucci et 283 284 al., 2000; Glover and Dixon, 2002; Glover et al., 2004, 2005; Till et al., 2014), and for an interaction 285 between location information and processing of spatial semantic categories (Luo and Proctor, 2013; 286 O'Leary and Barber, 1993; Seymour, 1973). The current results add to these findings by providing the strongest evidence so far that the processing of the abstract, spatial concepts 'left' and 'right' is 287 288 associated with activation (i.e. motor cortex excitability) in sensorimotor systems - when critically 289 no overt response was required. To our knowledge, this is the first time that motor activation on the 290 basis of abstract spatial information has been demonstrated at the level of M1 when response

execution and response competition driven by multiple and potentially incompatible stimulusfeatures is prevented. Our results strengthen the weakest empirical link of the embodied cognition perspective by supporting the notion that even abstract spatial concepts are grounded in sensorimotor systems. According to dis-embodied views on cognition, abstract spatial concepts should not activate the sensorimotor system when no further response is required, and this is clearly not what we observed here.

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298 Showing M1 activation based on the processing of the words *left* and *right* is an important step towards a successful defense of the embodied perspective. Yet, one may argue that the activation is a 299 non-critical side-effect of this processing and thus does not entail a true indication of grounding. 300 301 Pulvermüller (2005) describes three criteria for demonstrating grounded cognition. The first criterion is speed. The observed effects should be fast. In the current study, TMS stimulation was executed as 302 303 early as 250 (to 640) msecs after word onset, and an effect of compatibility on hemisphere-specific 304 motor activation was observed independent of TMS timing. This suggests a fast modulation of corticospinal excitability by abstract, spatial and semantic information and thus confirms the first 305 306 criterion by Pulvermüller (2005). However, whether comparable effects on corticospinal excitability 307 could be observed when TMS stimulation was implemented at earlier intervals needs yet to be 308 determined.

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310 Second, the effect should be somatotopic. Translated to our context, this criterion entails that a 311 lateral, hemisphere-specific effect should be observed in the sense that the word *left (right)* results in 312 right(left) M1 motor activation. This criterion was confirmed in current study. Specifically, the results indicate that the perception and semantic interpretation of spatial information can lead to 313 selective activation of M1. Larger stimulus-induced corticospinal excitability has been obtained on 314 compatible trials for the corresponding M1, while corticospinal excitability was significantly smaller 315 when the semantics of the spatial stimulus did not correspond with the effector location (i.e. 316 317 hemisphere-specific motor activation). Thus, the somatotopic criterion by Pulvermüller (2005) is also 318 met.

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320 Third, the activation should be automatic. In the current context this demands that focused attention 321 towards the semantic feature of the stimulus is not required to execute the task and thus to generate 322 sensorimotor cortex activation. In our experiment, the semantic stimulus does not hold any task-323 relevant feature to respond to, and thus no feature that requires focused attention. Indeed, already its 324 mere surface features (shape, color, et cetera) are fully informative about the fact that on this trial no 325 response is required. This satisfies the third criterion by Pulvermüller (2005). One may object that in 326 our design, half of the trials required a left-right discrimination on the basis of the color of centrally 327 presented circles, and this may have resulted in systematic pre-stimulus preparation of both response 328 alternatives. This is perhaps true, but our main point is that we observed an asymmetrical increase of 329 activation post-stimulus onset for one of two response alternatives based on the spatial word, which 330 is difficult to explain based on (symmetrical) pre-stimulus preparatory mechanisms only. Overall we 331 believe that the current results can be taken to indicate grounding of abstract spatial concepts in the sensorimotor system. 332

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Furthermore, results show that the amplitude of MEPs decreases with increasing TMS latency. In general, it has been observed that response inhibition is associated with a decrease of MEP amplitude (van den Wildenberg *et al.*, 2010). Moreover, this decrease of amplitude is contingent on the latency of the TMS pulse (Yamanaka *et al.*, 2002). In line with these studies, we interpret our finding of a main effect of TMS latency as depicting response inhibition after the individual realized that he/she does not have to respond on the current trial. Consequently, corticospinal excitability and MEP amplitude decreases. Importantly, this decrease is observed irrespective of the stimulus. The selective
 motor excitability does not depend on time, in the sense that there is no interaction between the
 factors timing and compatibility.

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344 The intermixing of color trials served a clear purpose in our study. On the basis of previous work (Ansorge and Wühr, 2004, 2009; Hommel, 1996; Wühr and Ansorge, 2007; Zhao et al., 2010) we 345 346 predicted that without those trials, no motor activation would have been observed because this requires response discrimination in working memory. For instance, in a series of experiments, 347 Ansorge and Wühr (2009) observed a Simon effect in a go/no-go task (requiring uni-manual 348 detection responses in go-trials) only when it was preceded by a choice-response task and when both 349 350 tasks shared stimulus-response mappings. Conversely, before the choice-response task there was no reliable Simon effect in the go/no-go task. The Simon effect in the former case was assigned to a 351 352 transfer of the required response discrimination in working memory from the choice-response to the go/no-go task. Based on this type of finding, we decided to include the color trials to induce response 353 discrimination in our participants. However, our design provides a strong paradigm to further test the 354 355 notion of response discrimination. It would certainly be interesting to examine whether the processing of abstract spatial concepts modulates hemisphere-specific corticospinal excitability 356 without the implementation of bimanual responses that need to be discriminated along a spatial axis. 357 For instance, what would we observe if we delete the color-trials all together, and just let participants 358 359 passively watch the spatial concepts be presented? More intermediate steps to examine the (unconditional) nature of embodiment of abstract spatial concepts may also be interesting. For 360 361 example, one may ask individuals to respond to the color of stimuli via spatially defined, verbal responses (e.g. green circle, say 'right'). In this scenario, the individual effectively only distinguishes 362 between spatial categories vocally and need not rely on bimanual right/left motor discriminations. If 363 in this scenario similar MEP modulation is observed, this would hint at the possibility that a semantic 364 (instead of a motoric) discrimination between (response) location alternatives may already be 365 sufficient - broadening the perspective to a cognitive discrimination account. Hence, the current 366 design has great promise for future exploration of issues related to automaticity. One may also argue 367 368 that in the current study the color trials are only indirectly linked to spatial response discrimination, because color stimuli did not inherently contain spatial (i.e. lateralized) properties. It could therefore 369 also be interesting to examine the impact of spatial stimuli without spatial responses on the automatic 370 motor activation as we observed it. More specifically, one could introduce lateralized stimuli and ask 371 individuals to respond verbally in a non-lateralized fashion (e.g. left circle, say boo) while 372 intermixing these trials with word trials. In this setup and according to the response-discrimination 373 374 account, we would assume not to find the effects observed in the current study, because responses do 375 not need to be distinguished along a spatial axis anymore 376

377 Based on the three criteria pinpointed by Pulvermüller (2005), the current study fits the notion of 378 grounded representation of abstract spatial concepts. Several cognitive frameworks have been introduced to substantiate the mechanisms underlying such grounded cognition. For example, 379 380 Barsalou and Wiemer-Hastings (2005) proposed that abstract concepts are instantiated by the simulation of concrete situations to which the abstract concept applies. Thus, abstract concepts could 381 382 (partly) be grounded in sensorimotor systems because they evoke simulation of concrete situations. 383 However, the simulation of concrete versus abstract stimuli differs in terms of focal content. The 384 content of abstract concepts is less focal because there are numerous concrete situations upon which the stimulations could be based. The broader representation of abstract concepts may therefore be 385 386 associated with distributed and more complex representations at the brain level (Pexman et al., 2007) 387 and may vary depending on contextual and situational constraints (Hoenig et al., 2008). This framework of instantiating abstract concepts via simulation is coherent with studies that have shown 388

#### Motor activation in the absence of a response

that individuals are better in comprehending abstract material, when a linguistic context was provided compared to when the abstract material was presented in isolation (Schwanenflugel and Shoben, 1983). In current study, the concrete context may serve as anchor on which simulation is based. Thus, the implementation of right/left categories during color trials may provide the specific context where individuals could base their simulations upon.

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395 Alternatively, the grounding-by-interaction framework (Mahon and Caramazza, 2008) suggests that sensory and motor information is important to provide an enriched context for conceptual processing. 396 Instantiating abstract concepts is linked to the reactivation of sensory and motor information and 397 would thereby ground conceptual representations in the sensorimotor system. In contrast to Barsalou 398 399 and Wiemer-Hastings (2005) who are not specific about the consequences if individuals are unable to simulate concrete situations (e.g. apraxic patients), Mahon and Caramazza (2008) proposed that when 400 401 conceptual processing would lack motor and sensory information, concepts would severely be impoverished but they would continue to exist in this impoverished form. Thus, although conceptual 402 representations can be generalized and are flexible in the sense that they can be applied to numerous 403 404 concrete situations, information from sensorimotor (i.e. concrete) systems may provide a richer 405 environment to better process conceptual representations.

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Present results could be explained in line with the assumption that abstract concepts may benefit from simulating concrete situations. During half of the trials, individuals needed to discriminate between response alternatives and, therefore, needed to distinguish between spatial categories (i.e. left and right). During word trials, this discrimination may have served as concrete situation on which simulations of abstract spatial words (*left* and *right*) was based upon. Thus, without color trials, simulating a concrete situation in which the spatial categories left and right are of relevance and are linked to sensorimotor experiences may be more difficult.

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415 One limitation of current study may be the choice for the abstract spatial concepts 'left' and 'right'. These concepts are surely abstract and spatial in themselves because they are not, for instance, 416 417 spatially constraint or purely physically defined (Barsalou and Wiemer-Hastings, 2005). However, the implementation of these concepts is often required in daily life. For instance, when a person looks 418 for a specific product in the supermarket and is told that the product is to the left, the individual needs 419 to implement the concept *left* (*right*) in order to find the product she is looking for. Correspondingly, 420 the frequency with which this spatial concept is motorically implemented in daily life may strengthen 421 the concept-sensorimotor activation link and may shift abstract spatial concepts towards a more 422 423 concrete interpretation with accompanying activation in sensorimotor brain regions. Alternatively, this spatial concept may easier be implemented than other abstract concepts (e.g. truth, freedom) due 424 425 to the sheer number of available situations where this concept is implemented on a daily basis. Thus, 426 spatial abstract information such as *left (right)* may have a processing advantage over other abstract 427 concepts (e.g. freedom, truth) and may be accompanied by improved or heightened sensorimotor activation. 428

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In conclusion, our results suggest that incidental processing of abstract spatial concepts is reflected in
 effector-specific M1 activation even though no response is required. These findings are coherent with
 the view that abstract concepts may be instantiated by simulating concrete situations and add to the
 discussion of sensorimotor grounding of abstract concepts.

434

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## 561 Figure Legends

**Figure 1.** Schematic representation of the trial procedure. During half of the trials (A), subjects were required to respond via a bimanual key press to the ink-color of a centrally presented circle that was presented for maximally 1000 msecs depending on the speed of participant's response. On the other half of the trials (B), a (non-) spatial word was presented upon which the subjects did not provide any overt response. After one of four intervals (250, 320, 500, 640 msecs) a TMS pulse was applied over the primary motor cortex to probe motor cortex excitability. Trials were separated by an inter-trialinterval that was jittered between 1000 and 1500 msecs.

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**Figure 2.** The bar plot shows the effect of (non-) spatial words on the (in-) compatible effector averaged over both hemispheres and all four stimulation intervals. Error bars depict the standard error of the mean. On average, MEP amplitudes were larger for compatible stimuli compared to incompatible stimuli (t(17) = 3.101, p = 0.006). The difference between compatible and neutral and incompatible and neutral stimuli did not reach significance (t(17) = 0.825, p = 0.421) and (t(17) = -1.606, p = 0.127) respectively.

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Figure 3. The line graphs show the raw MEP amplitudes for each condition and FDI for illustrative purposes. Error bars indicate standard errors of the mean. Actual statistical tests were run on the Z scores only. The left line graph shows the raw MEP amplitudes in the left FDI when a compatible, incompatible or neutral word was presented and corticospinal excitability was assessed 250, 320, 500, or 640 msecs after word onset. The right line graph shows the raw MEP amplitudes for the right FDI when a compatible, incompatible or neutral word was presented and corticospinal excitability was assessed 250, 320, 500, or 640 msecs after word onset.

Figure 1.TIFF











Figure 3.TIFF